

# IP in UMTS Networks

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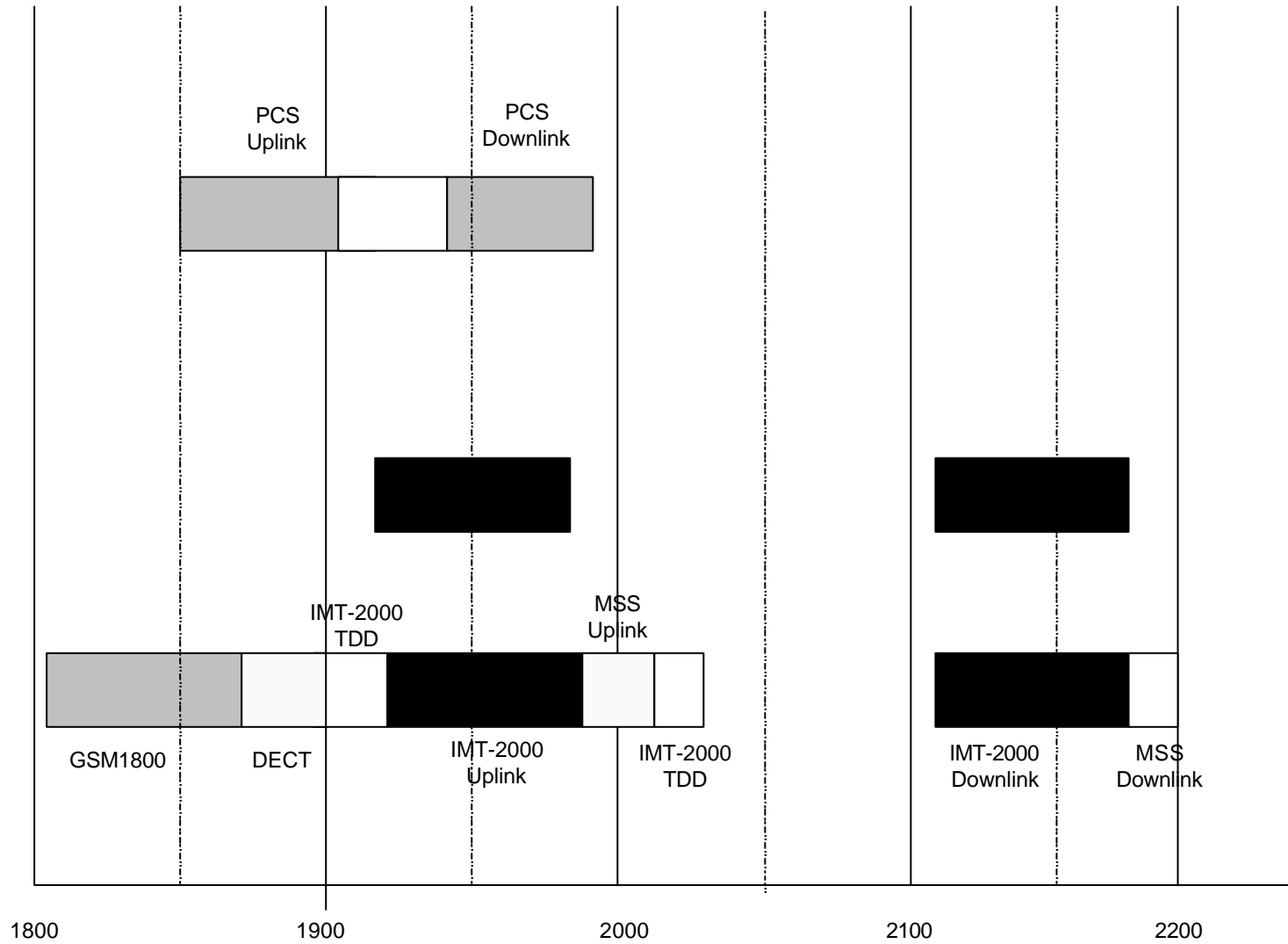
## Content:

- UMTS vision
- UMTS requirements and features
- UMTS architecture
  - Radio access networks (UTRAN,GERAN)
    - RNC
  - Core Network
    - SGSN,GGSN, Border gateway
  - Interfaces
    - Iu, Iub, Iur
- Protocol architecture
  - User Plane
  - Signaling Plane
  - GPRS tunneling
- Summary

# History and Vision

- Vision
  - Build a mobile wireless system that is access independent and provide personalized services that are accessible from anywhere at any time via different devices.
  - Architecture allows clear separation of radio access networks.
  - Currently two types radio access networks
    - UTRAN which is based on WCDMA.
    - GERAN (GSM/EDGE) that is based on TDMA as evolution from GSM.
- Spectrum
  - WARC (World Administrative Radio Conference) specified two frequency bands for IMT-2000 applications in 1992.
    - 1885...2025Mhz
    - 2110..2200Mhz.
  - Further split up to support several different types of 3G services.
    - E.g. terrestrial paired band
      - Operators employ ground-based BS and will use FDD to separate the b-directional communications between MS and BS.

# IMT-2000 Spectrum



# UMTS requirements and features

Main categorizes:

- Access to information and content on the Internet
  - 3G enables creation of wireless internet.
- Global roaming
  - UMTS requires that a common core network be able to support different types of access network. Roaming across heterogonous network becomes easier.
- New services
  - UMTS network is expected to provide new services than traditional voice.
  - Multimedia services: Video streaming/telephony, integration of voice and data (e.g. voIP).
- Convergence of datacom and telecom
  - Wired/wireless networks are set to move in the direction of convergence and packet based data transfer.
- 3G features are rich: increased data rates (WCDMA - 2MB, HSDPA-10Mb), subscriber security, clarified separation of radio access networks.

# IP networking perspective

- High access data rate alone, is huge improvement over GPRS.
  - Bandwidth enables new IP services in addition to old ones (GPRS).
  - Real time services (voIP) and streaming video as main driver applications.
  - Network must support QOS in order to provide real time services.

# UMTS architecture

- 2 radio networks attached to CS and PS core networks.
  - Each able to carry subscriber IP traffic.
- UMTS packet core adopted many GPRS features
- WCDMA radio interface is main new item (R99)
- UTRAN enables new main IP services.

IP point of view:

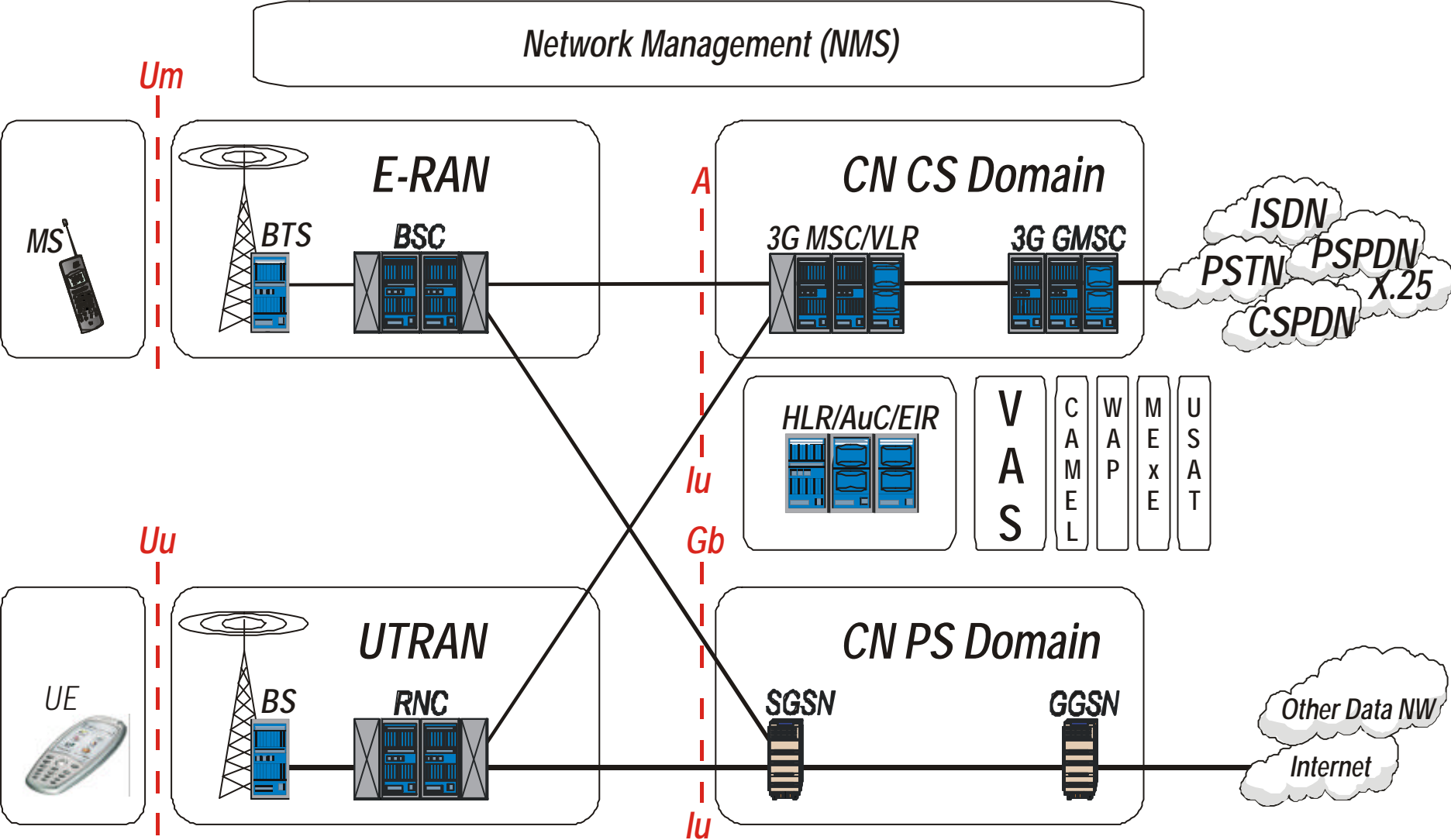
- Main change that Iu-ps interface replaces Gb between core and access network.
  - IP header compression is required to improve the bandwidth usage over the air interface.
  - Compression done in RNC (GPRS: SGSN), its invisible to UMTS network or like other access-specific optimizations.

R5:

- IMS (IP multimedia subsystem)
  - Radio network moves toward IP from current ATM infrastructure.
    - Offers more freedom to operators in network implementation.

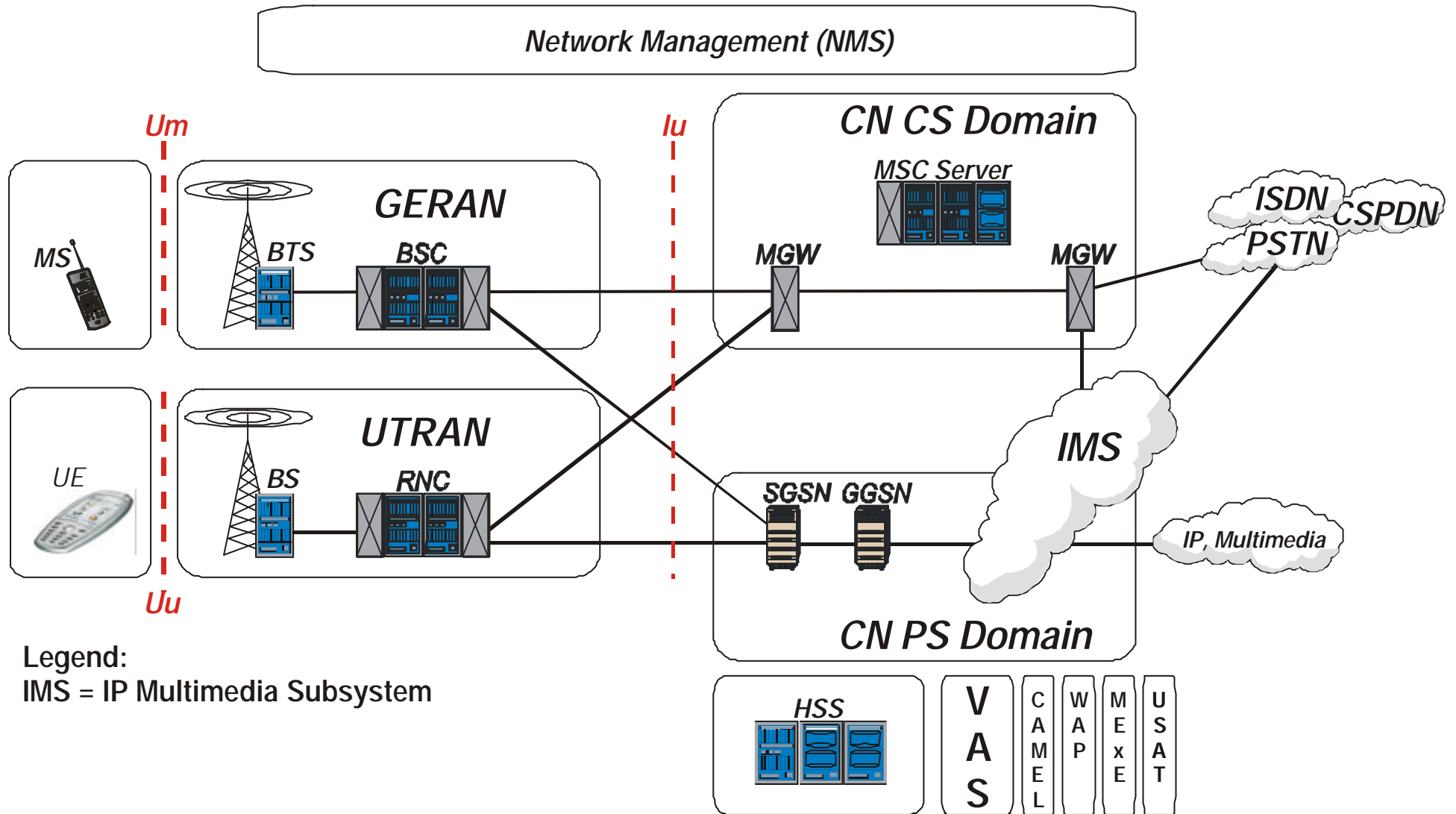
# UMTS Network Architecture (3GPP R99)

(Figure from Ari Ahtiainen presentation 'From GSM to UMTS')



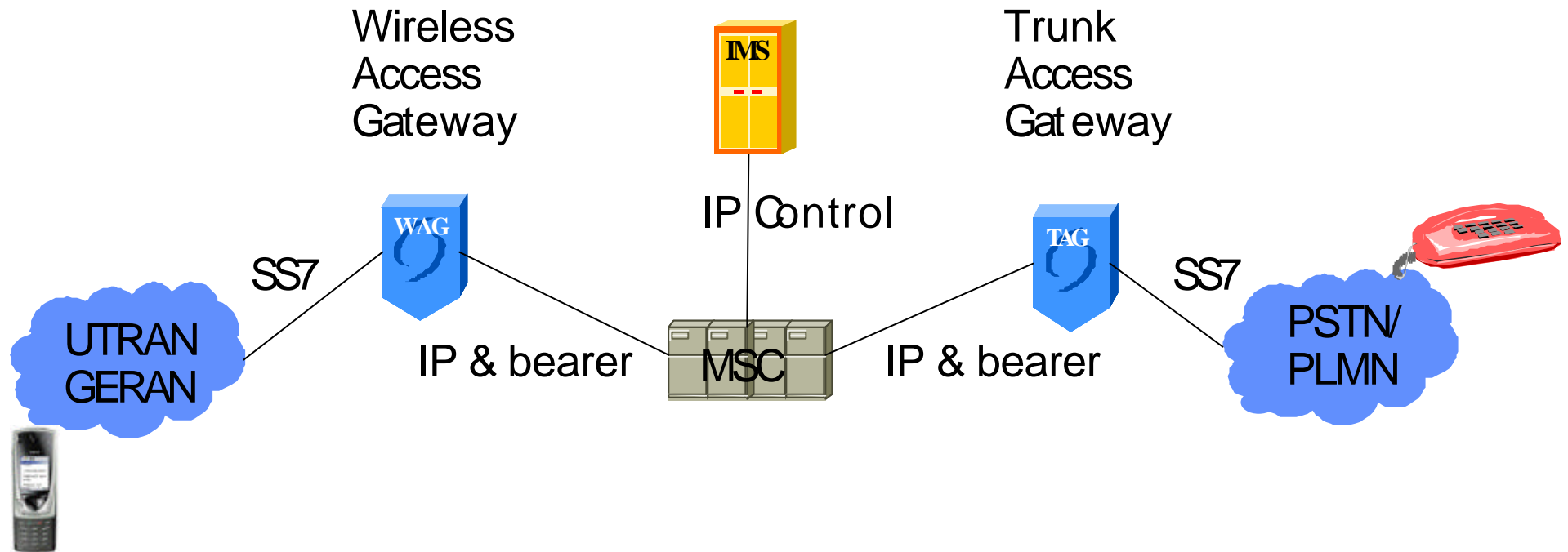
# 3GPP R4 Implementation Scenario

(Figure from Ari Ahtiainen presentation 'From GSM to UMTS')



Legend:  
IMS = IP Multimedia Subsystem

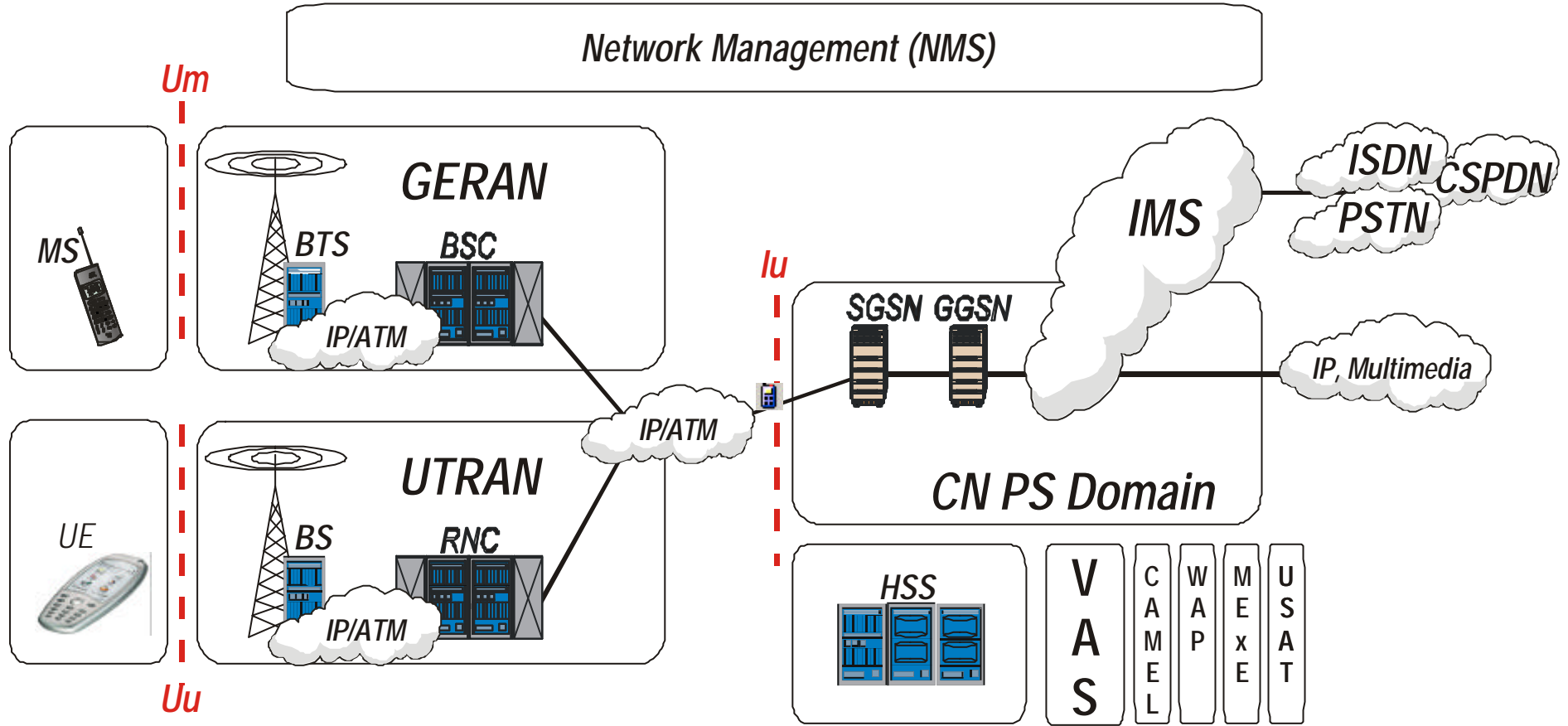
# IP point of view



MSC = mobile switching center  
IMS=IP Multimedia Subsystem

# Vision of 3GPP R5 (All IP)

(Figure from Ari Ahtiainen presentation 'From GSM to UMTS')



Legend:

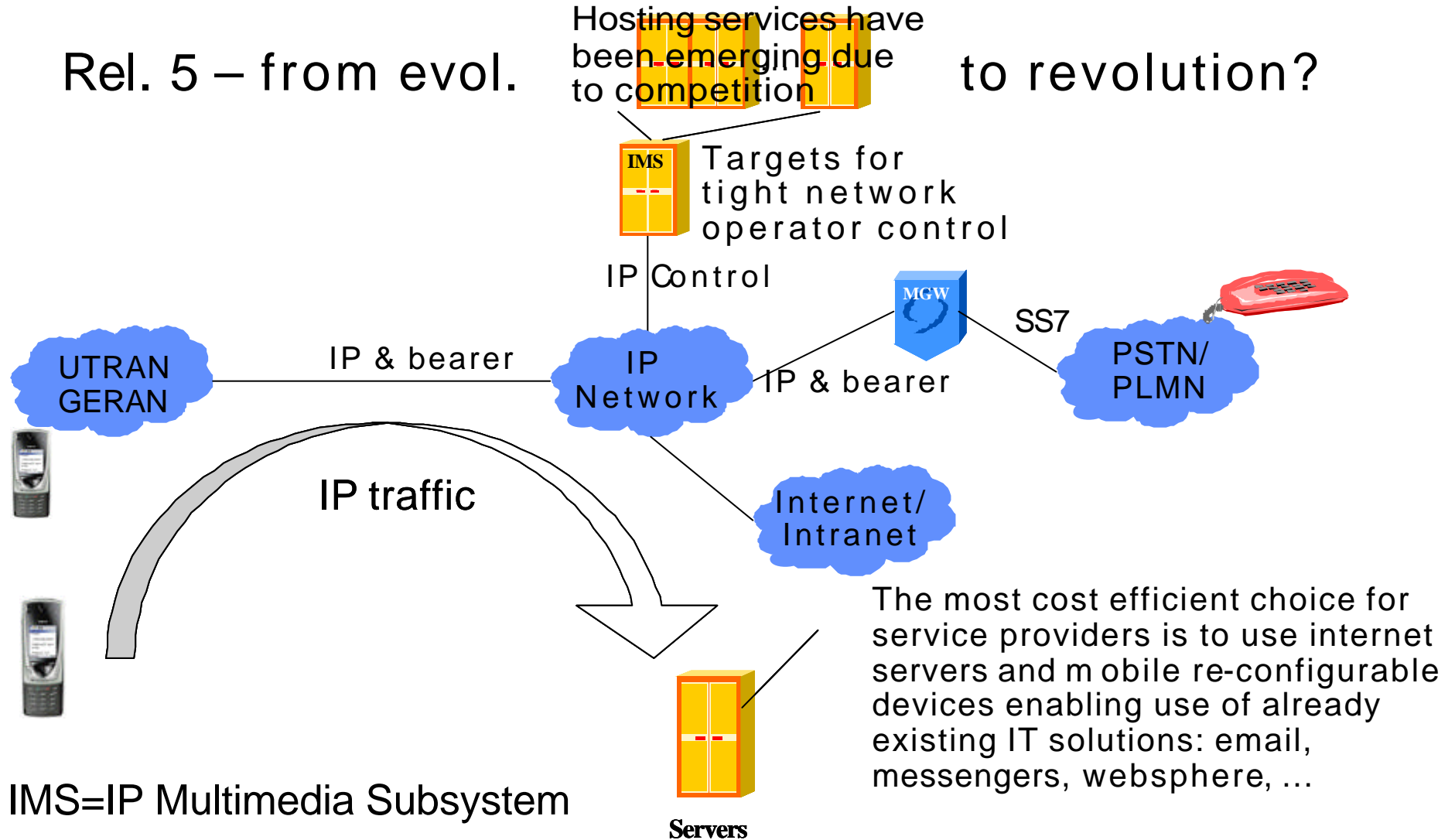
IMS = IP Multimedia Subsystem

# IP point of view

Rel. 5 – from evol.

Hosting services have been emerging due to competition

to revolution?



# UMTS network architecture

- RNC
  - Is the controlling element of the UTRAN. It manages radio resources associated multiple Node Bs that are connected to it.
  - Interfaces the UTRAN or GERAN with core network via Iups Iucs interfaces.

# Packet Switched Core Network

- UMTS inherits many of the GPRS packet core features.
- Difference: Air interface capacity allocation.
  - WCDMA allows much higher data rates, up to 2Mbps.
  - Flexibility
  - UMTS implements 2-way authentication
    - Security improves for user

Packet core functions are in high level as follows:

- Network access control
- Packet routing and transfer
- Mobility Management
- Logical link management
- Radio Resource management
- Network management

# Packet switched core Network

- Packet switched core network: SGSN, GGSN, Border Gateway
- UMTS packet data access supports 4 different QOS classes:
  - Conversational (real time services, e.g. voice)
  - Streaming (Audio and Video)
  - Interactive (Applications, e.g. Web browsing)
  - Background (other services, e.g. email, file transfer etc.)

# Packet switched core Network - components

- GGSN

Is a gateway to the external packet data networks. It tunnels the PDUs to the MS's current point of attachment.

- Anchor point for MS. Functions same than in GPRS network.
- Default router
- Selection depends on APN (Access Point Name)
  - APN is included as part of PDP context request.
- Supports multiple PDP contexts requests (Difference to GPRS).
  - Capable of assigning multiple PDP context within a single IP address for MS.

# Packet switched core Network - components

- SGSN

Provides mobility management, performs authentication, and routes packet data. SGSN collects charging information related to the usage of the network.

- Interface (Iups) that connects it to RNC is different than in GPRS.
  - Enhancement over Gb, that is the interface that connects BSS to the SGSN in GPRS.
- IuPs interface supports real-time services.
- Completely free from radio-related functions (unlike in 2G SGSN)
  - 2G SGSN optimizes radio link usage.
- 2 GTP tunnels for carrying user plane datagrams.
  - Only one in 2G SGSN.
  - Tunnels (GTP-U) are between GGSN-SGSN and SGSN-RNC.

- Border Gateway

Two intra-PLMN backbone networks can be connected via the Gb interface using BGs.

- BG is a firewall that protects the packet core from security threats.
- GGSN connects to packet networks e.g. Internet via BG.
- BG is the same in GPRS and UMTS networks

# Interfaces

## Iu

Connects UTRAN/GERAN radio network to the core network.

Divedded in to 2:

- IuC
  - Connects radio network into circuit switched core network.
  - Includes MSC, HLR, VLR, AuC functions
- IuP
  - Connects radio network into packet switched core network that comprises SGSN and GGSN.

## Iub

Connects Node Bs (also BTS) to the RNC.

- Consists user and control plane, NBAP (Node B application Part).
- ATM is used as the underlying protocol for Iub interface.

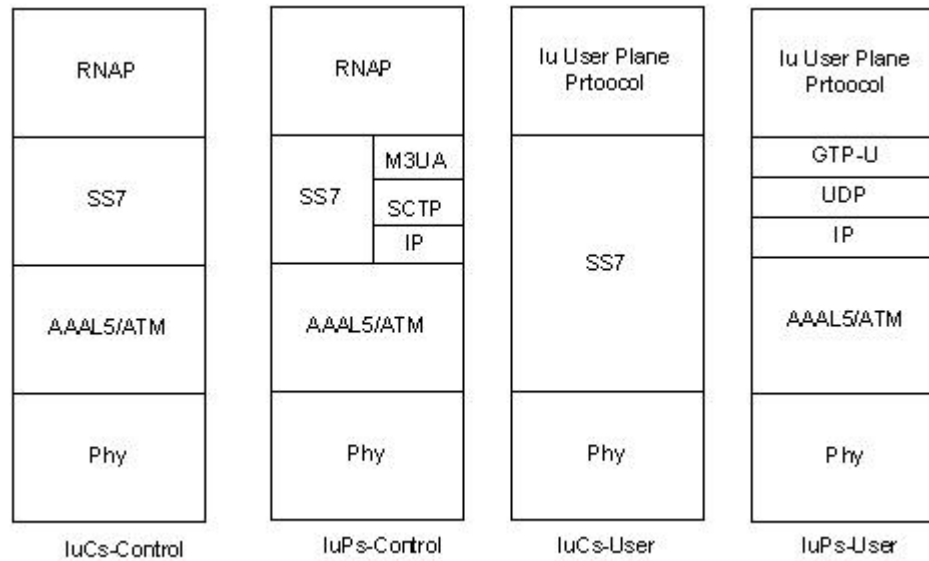
# Interfaces

Iur

Defined for inter-RNC communication

- Consists user and control plane, RNSAP (Radio Network System Application Part).
- RNSAP operates over SS7 (Signaling system num. 7), that is carried over ATM (AAAL5) interface.
- Use plane consists 2 frame protocols
  - Dedicated channel frame
  - Common channel frame

# Interfaces



# Protocol architecture

UMTS splits the protocols into user and control plane for both UTRAN/GERAN and CN.

Architecture can be shared as 3 layers:

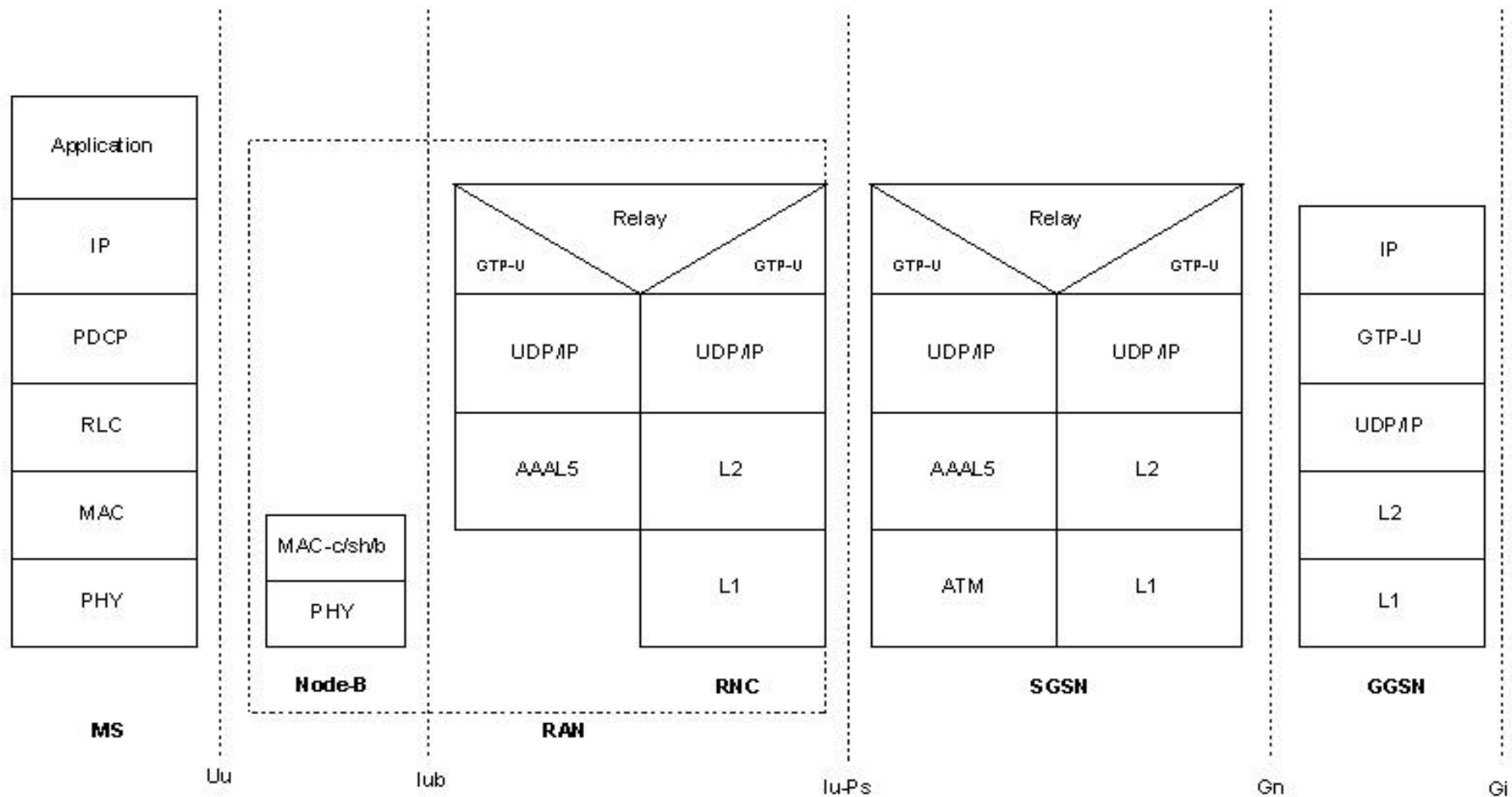
- Transport network
  - Provide general transport for all UMTS network elements.
- Radio Network
  - Allows inter-working between MS and CN in all aspects related to the radio access bearer.
- System Network
  - Enables setup of tunnels/PDP context and perform mobility management, authentication and data delivery.

# Protocol architecture

## User plane

- UMTS user plane protocol stack offers few changes compared to R97 GPRS (2.5G).
- Its based on GSM infrastructure.
  - Protocol Control Unit introduced as logical element between SGSN and BSS.
  - Because of PCU , 2.5G SGSN performs link-layer functions of SNDCP and LLC.
- UMTS was designed without this consideration.
- User plane consists carefully designed layered structure providing user plane transfer along with control procedures – e.g. error handling and flow control.
- 3G SGSN doesn't have radio protocol layers, e.g. SNDCP or LLC.

# Protocol architecture – user plane

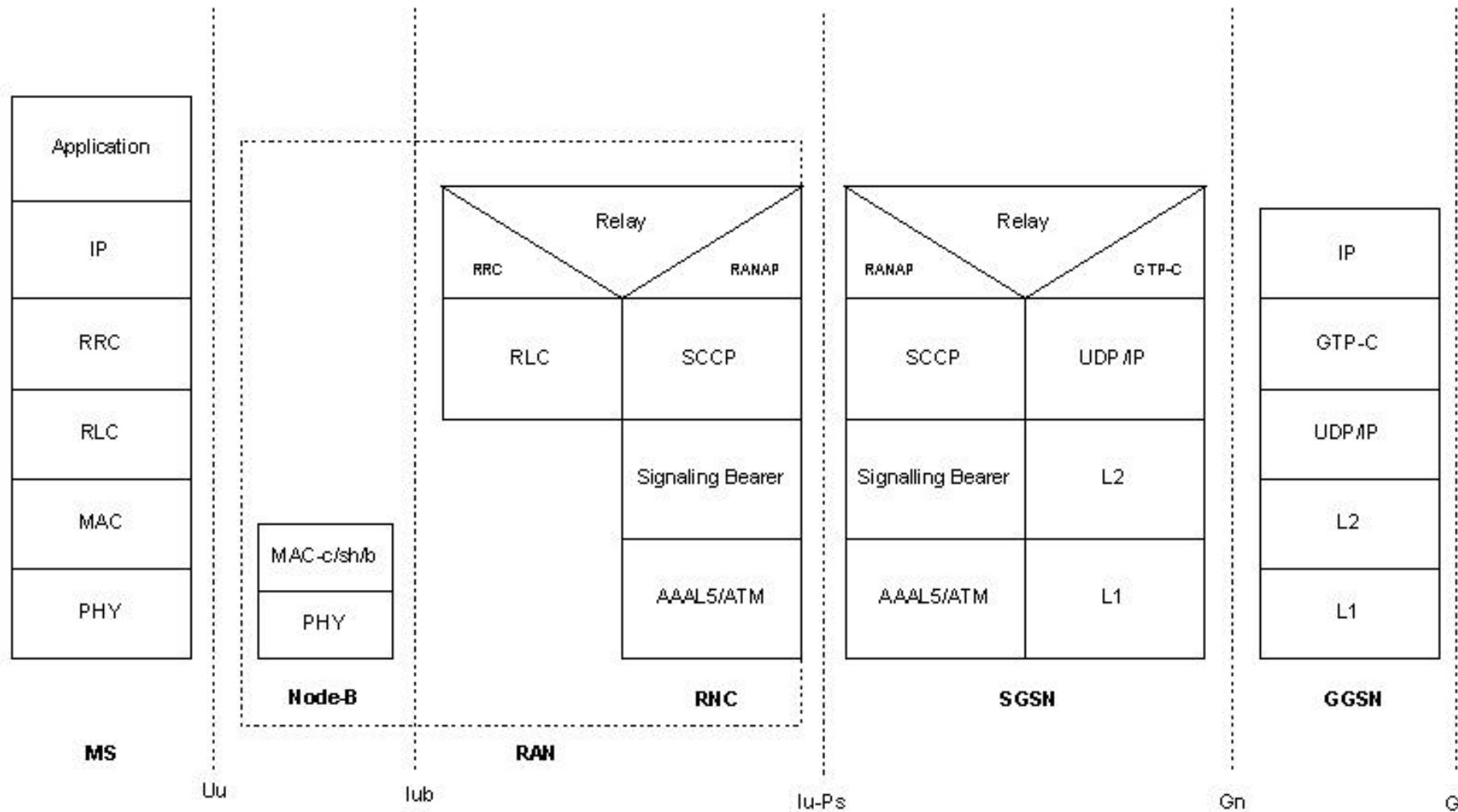


# Protocol architecture

## Signaling plane

- Consists of protocols for control and support of the user plane functions.
- Provides SM (Session Management), GMM (GPRS Mobility Management) for a user along with SMS.
- SM: PDP activation, modification, deactivation procedures.
- GMM: attach, detach, routing area update and security procedures.

# Protocol architecture – signaling plane



# GPRS Tunneling protocol

- GTP provides both signaling (GTP-c) and data transfer (GTP-u) procedures between GGSNs.
- It provides a header, which together with UDP/TCP and IP identifies the destination GGSN.
- GTP is also used for transporting charging information to the charging gateway function from GGSN.

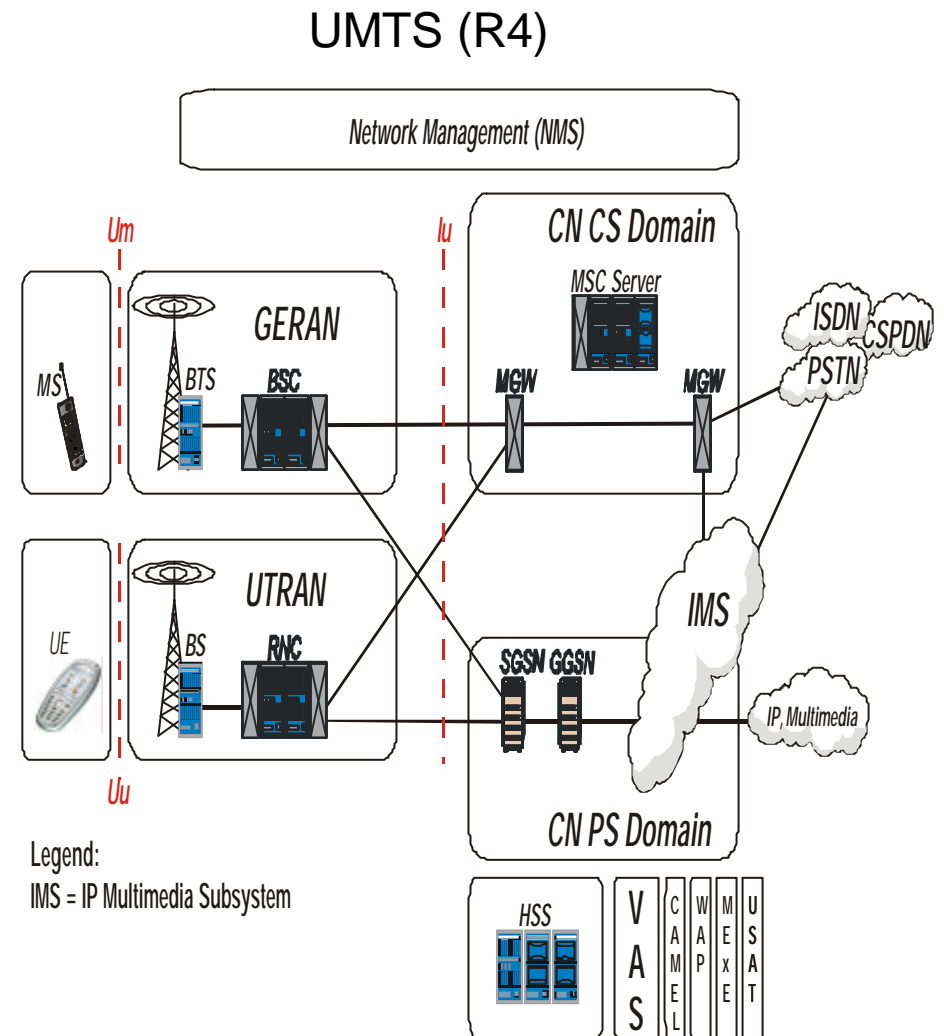
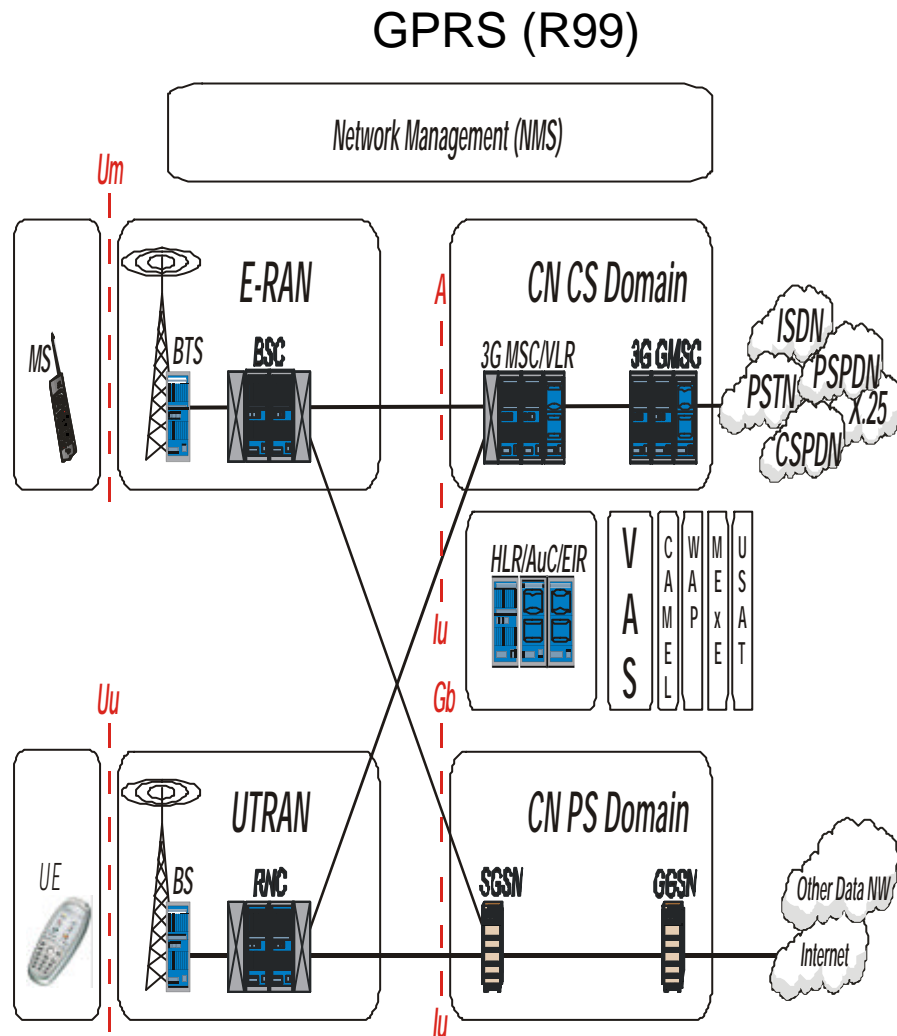
# Summary

- Access independent, provides personalized services, accessible from anywhere.
- Architecture allows clear separation of radio access networks (Currently 2 GERAN/UTRAN)

IP point of view:

- Iu-PS (Packet switched) interface replaces Gb between core and access Network.
- IP header compression is required to improve bandwidth usage over air interface.
  - GPRS -> SGSN
  - UMTS -> RNC
- R5: IMS (IP Multimedia Subsystem)
  - SIP (Session Initiation protocol) will be used for both user and network signaling.
  - Radio network moves toward IP from the current ATM infrastructure.

# Summary: Replacement Gb/Iu-Ps



Legend:  
IMS = IP Multimedia Subsystem